	TO AVOID PENALTY, THIS REPORT MUST BE COMPLETED AND MAILED TO THE INSURER WITHIN 6 WORKING DAYS OF RECEIPT OF THE C 4 FORM			Please Type or Print			EMPLOYER'S REPORT OF INDU OR OCCUPATIONAL D					
ER	Employer's Name			Nature of B	susiness (mf	g., etc.)	FEIN	FEIN		OSHA Log #		
EMPLOYER	Office Mail Address			Location	Location If different from mailing			g address Tele		lephone		
EMP	City State Zip			INSURER	INSURER				THIRD-PARTY ADMINISTRATOR			
EMPLOYEE	First Name M.I. Last Name			Social Secu	urity		Birthdate		Age Primar		mary Language Spoken	
	Home Address (Number and Street)			Email Address				Sex		Marital	Status Single Married	
	City State Zip			Was the employee paid for the (If applicable)					Female Divorced Wid How long has this person been employed by in Nevada?		Divorced Widowed	
	In which state was employee hired? Employee's occupati				ion (job title) when hired or disabled			Department in which regularly employed:				
	Telephone Is the injured employee a corporate office				e proprietor?		by occu		nployee in your employ when injured or disabled upational disease (O/D)?			
T OR SE	Date of Injury (if applicable) Time of injury (Hours; Minute AM/PM) (if a											
	Address or location of accident (Also provide city, county, state)) (if applicable)			Accident on employer's premises? (if applicable)				
ACCIDENT (DISEASE	What was this employee doing when the accident occurred (loading truck, walking down stairs, etc.)? (if applicable)											
ACCI	How did this injury or occupational disease occur? Include time employee began work. Be specific and answer in detail. Use additional sheet if necessary.											
INJURY OR DISEASE	Specify machine, tool, substance, or object most closely conne (if applicable)				ne accident	V	Witness				Was there more than one person injured in this accident? (if applicable)	
	Part of body injured or affected				ive date of d	eath V	Witness					
	Nature of Injury or Occupational Disease (scratch, cut, bruise, strain, etc.					V	Witness				🗆 🗆 Yes 🗆 No	
								loyee return to next scheduled shift after ? (if applicable)			Will you have light duty work available if necessary?	
	If validity of claim is doubted, state reason				Location of Initial Tre							
	Treating physician/chiropractor name					E	Emergency Room 🛛 Yes 🗆 No			Hospitalized Yes No		
	IMPORTANT How many days per week does employee work? F					∣am 🗆	□ pm To □ am □ pm			Last day wages were earned		
	Scheduled S days off □		W T F		tating □	Are you	, , ,	lisabled employee's wages during disability? Ves No				
IMPORTANT LOST TIME INFO	Date employee was hired Last day of work after				er injury or disability			Date of return to work			Number of work days lost	
	Was the employee hired to If not, for how man work 40 hours per week? □ Yes No was the employee							ve unemployment compensation any time during the last 12				
	For the purpose of calculation of the average monthly wage, indicate the employee's gross earnings by pay period for 12 weeks prior to the date of injury or disability. If the injured employee is expected to be off work 5 days or more, attach wage verification form (D-8). Gross earnings will include overtime, bonuses, and other remuneration, but will not include reimbursement for expenses. If the employee was employed by you for less than 12 weeks, provide gross earnings from the date of hire to the date of injury or disability.											
								On the date of injury or disability the employee's wage was: \$ pe			r 🗆 Hr 🗆 Day 🗆 Wk 🗆 Mo	
	For assistance with Workers' Compensation Issues you may contact the State of Nevada Office of the Consumer Health Assistance Toll Free: 1-888-333-1597 Web site: http://dhhs.nv.gov/Programs/CHA E-mail: cha@govcha.nv.gov											
*	I affirm that the information to the best of my knowledg payroll records of the empl	ided is true and	d correct as ta	ne				ate				
Insurer Use Only	Nevada law.				Wage		Account No.			Class Code		
	Claims Examiner's Signature			Date		Status Cler		Date				
	(rev.02/25)	ORIGI	NAL – EMPLOY	ER	РА	GE 2 -	INSURER/TR	A		PAC	GE 3 – EMPLOYEE	